

SEPTEMBER 1995, VOLUME 9, NUMBER 4

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# WARP

## 35

The Official Newsletter of the Montreal Science Fiction & Fantasy Association (MonSFFA)

### IN THIS ISSUE:

**"THE BONUS,"  
A COMIC BY  
ANDRÉ POLIQUIN  
(Page 10)**

**CONVENTION  
REVIEWS: AD  
ASTRA 15 AND  
CREATION'S  
MONTREAL  
FRAKESCON  
(Page 8)**

**REVIEWS OF THIS  
SUMMER'S SF/F  
MOVIES—PART II  
(Page 16)**

**AND MORE...**





# Roll Call

## MonSFFA's Executive Committee:

**Lynda Pelley:** President  
E-mail: [pellyn@odyssee.net](mailto:pellyn@odyssee.net)

**Cathy Palmer-Lister:** Vice-President

**Sylvain St-Pierre:** Treasurer

## MonSFFA's Appointed Officers and Advisors:

**Keith Braithwaite** (Newsletter, Membership, PR); **Sylvain St-Pierre** (Membership); **Bryan Ekers** (Post Office Box); **Colleen Magnussen** (Mailings); **Bill Strople** (Snack Table); **Michael Masella**, **Kevin Holden**, **David Legault**, **Trudie Mason**, **Andrew Weitzman**, **Dominique Durocher**, **Yolande Rufiange** (Advisors)

## Newsletter Staff:

**Keith Braithwaite:** Editing, Layout, Word-Processing

**Michael Masella:** Laser-Printing, Non-Mac to Mac Computer File Translation, Typesetting, Word-Processing, Photo-Scans.

**Lynda Pelley:** Word-Processing, Photo-Scans.

**Berny Reischl:** Non-Mac to Mac Computer File Translation

**Murphy:** Typos, Misspellings, and Other Errors

**COVER UP:** MonSFFA member Maria Kamuda says she's always been interested in, particularly, SF/F art, and we are pleased to feature her work on this issue's cover. Maria has sketched us a unicorn, using a ceramic figure of the mythical horse as her model.

# 1995 MonSFFA MEETING SCHEDULE

**ALL MEETINGS HELD SUNDAY AFTERNOONS, 1:00PM TO 4:00PM  
(SOME MEETINGS INCLUDE MORNING ACTIVITIES, WHICH BEGIN AT  
11:00AM) IN THE ARTIMON I ROOM OF THE MARITIME HOTEL, 1155  
GUY STREET (CORNER RENÉ LÉVESQUE), DOWNTOWN MONTREAL**

## 1995 MEETING PROGRAMMING (SEPTEMBER-NOVEMBER)

Programming subject to rescheduling and/or change

**SEPTEMBER 10:** An exploration of SF/F music, focusing on filking, movie and television-series soundtracks, and sci-fi and fantasy lyrics in rock and roll. Help us compile a top-ten list of SF/F movie/TV themes!

**OCTOBER 15:** Following on the popularity of last year's meeting on this subject, we revisit the world of SF/F art. Included will be demos of some of the illustration techniques artists use to create fantastic future worlds, sleek spaceships, exotic aliens, supernatural sorceresses, and brawny barbarians!

**NOVEMBER 12:** Programming to be announced.

**NOTE:** The organization of TransWarp '95, which was at first tentatively scheduled for sometime in June, then bumped into August, and later November, has moved forward very little over the summer. The event now appears to be in limbo. Further details as they become available. Also, MonSFFA's annual Christmas party is planned for Saturday evening, December 16; confirmation of this date and further details to follow.

JANUARY
15
FEBRUARY
12
MARCH
12
APRIL
23
MAY
14
JUNE
11
AUGUST
20
SEPTEMBER
10
OCTOBER
15
NOVEMBER
12

*Warp* is published six times a year by the Montreal Science Fiction and Fantasy Association (MonSFFA). Address all correspondence to *Warp*, c/o MonSFFA, P.O. Box 1186, Place du Parc, Montreal, Quebec, Canada, H2W 2P4. Subscription rate is \$12.00 per year; however, the subscription fee is included in the annual membership to MonSFFA, which is \$20.00 per year. MonSFFA is a non-profit organization dedicated to the enjoyment and promotion of science fiction and fantasy in literature, films and television, art, music, costuming, model-making, comics and fanzines, and gaming. The opinions expressed in *Warp* are solely those of the individual writers and do not necessarily reflect the opinions of *Warp* or MonSFFA. The use of copyrighted material in this newsletter is a no-no, but is not intended to infringe on any of the rights of the copyright holders. Come on people, lighten up. This is an amateur publication, intended for enjoyment only. "They are, in my view, absolutely the most pathetic creatures in the world."—Harlan Ellison, speaking, in an interview, of *Star Trek* fans



# FROM THE CENTER SEAT

Greetings MonSFFA members.

Some of you may be surprised to see another issue of *Warp* so soon! Those of you who have been with the club for a few years are used to getting one very large issue mid-to-late August. The traditional mega-issue usually had a colour cover, too.

However, this year we decided to do things a bit differently. We used our budget for the colour cover in the spring. We also decided to do two normal-sized newsletters instead of one, big, double-sized *Warp*. In theory, the two smaller issues would be easier to produce. However, summer being what it is, you're getting two issues of *Warp* sort of together anyways.

For the same reasons that we don't have a July meeting (lots of good out-of-town conventions, social activities, family vacations, frequent trips to the cinema, etc.), we seem to have difficulty getting the summer newsletter out before the end of August. After all, nobody wants to spend their evenings and weekends sitting in front of a computer in the summer.

Actually, I *did* put in quite a bit of quality time with my Macintosh this summer, but it had more to do with a

new modem and subsequent internet account than the club newsletter and desktop publishing.

*You can consider MonSFFA online now!*

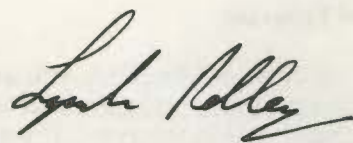
Unfortunately, the club does not have a World Wide Web page yet, and it may be a while before I figure out how to create one. However, if you want to communicate electronically with MonSFFA you can send messages to my E-mail address:

pellyn@odyssee.net

I hope everyone enjoyed the summer. I certainly did. Among other things, I attended Toronto Trek and helped beta-test Montreal's just-opened Virtual World. I had a great time. My full reports on these events and others will appear in the next issue, *Warp* 36.

Montreal fandom bids farewell to Andrew Gurudata and Kim Nakano, who were married this summer, and who are moving to Toronto this month (Andrew has taken a new job there). Andrew, as most of you know, has presided over Montreal's *Doctor Who* fan club, the High Council of Gallifrey, for a few years, now. Both he and Kim have been active in various ways in Montreal fandom, greatly contributing to one of Canada's most vital fannish communities. I've had the pleasure of working with Andrew and Kim, on the TransWarp minicons, and on the Montreal Science Fiction Festivals, and I will miss them. We all will.

Good luck in Toronto, guys; our best wishes go with you.



Lynda Pelley  
President, MonSFFA

*To Andrew and Kim:*

*Farewell... Good Luck...*

*We'll Miss You.*

*On behalf of all of MonSFFA—* 



# MonSFFA Membership Benefits

The Montreal Science Fiction and Fantasy Association (MonSFFA) is a Montreal-based non-profit organization dedicated to the enjoyment and promotion of all activities which engage and support the interests of science fiction and fantasy fans. The benefits of membership in MonSFFA include:

## Membership Card

Your MonSFFA membership card identifies you as a MonSFFA member, allows you free admittance to the club's monthly events and entitles you to certain discounts at SF/F-oriented retailers participating in MonSFFA's discount program!

## Monthly Events

Attend MonSFFA's regularly scheduled events, held about every month (except during the summer), and meet other SF/F fans! Share interests, exchange ideas, view current and classic SF/F movies and TV shows, enjoy guest speakers and special presentations, participate in workshops and discussion panels, get involved in various club projects, and more!

## Discount Program

As a member of MonSFFA, you are in a position to save on your SF/F purchases, and your membership pays for itself within the year! If you buy an average of only \$4.00 worth of SF/F books, comics, collectibles, gaming and hobby items, etc. per week, your yearly MonSFFA membership will pay for itself in discount savings within the year! Full details of the discount program are printed in each issue of MonSFFA's newsletter.

## Newsletter

You will receive a one-year subscription (six issues) to MonSFFA's newsletter, Warp! Produced by our

members for our members, Warp keeps you up to date on club activities and brings you general news from around the greater SF/F community! Warp is also a forum for you, the members—we want your book and movie reviews, opinion columns, short fiction and humour, artwork, etc! And, as a MonSFFA member, you are entitled to place (non-commercial) ads in Warp at no charge—sell your old SF book collection, announce that you're looking for gaming partners, or whatever!

**As a MonSFFA member, you'll enjoy these benefits and more!**

MonSFFA is administered, on behalf of all of its members, by an executive committee, who are empowered to appoint officers and advisors to assist them with the operation of the club. Executive committee members are elected annually by vote of the general membership; any member in good standing may run for office.

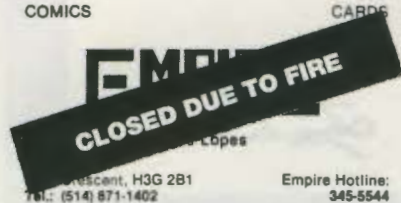
The fee for a one-year membership in MonSFFA is currently \$20.00.

Please address all correspondence to: MonSFFA, P.O. Box 1186, Place du Parc, Montreal, Quebec, Canada, H2W 2P4.

## MonSFFA Discount Program

Listed on this and the next page are the SF/F-oriented retailers/dealers participating in the **MonSFFA Discount Program**. We encourage members to frequent these establishments. A valid MonSFFA membership card must be presented in order to take advantage of the discounts offered under this program. (Note: Certain exceptions with regard to the MonSFFA Discount Program may exist at some of these establishments. Conditions subject to change.)

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TEL: (514) 871-1402
Empire Hotline:  
345-5544

15% off on SF/F merchandise and on back issues of comics; U.S. cover price on new comic books.

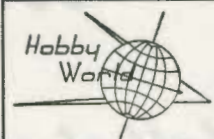


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Grace Wong & RuthAnn Raycroft

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82 Athabasca Avenue, Sherwood Park, AB T8A 5T1  
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10% off on all orders (include your name, MonSFFA membership number and expiration date when ordering).



TEL.: 514-481-5434

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MONTREAL, QC  
CANADA H4A 1V9

FAX: 514-481-5468

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# MonSFFA Discount Program

**1,000,000**  
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• NEW AND OLD COMICS  
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STORIES OF HIS FAVORITE  
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Open 7 days a week

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QUEBEC H3H 2M8 • TEL. 514-937-3904

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**JOUETS**

**Kangourou**  
HOBBIES

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Role Playing Games  
New & Old Comics  
Bags & Supplies  
Retail & Wholesale

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489-4009

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• 5300 Boul. Decarie, Montréal, Qué (514) 484-0666  
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COLLECTOR'S ITEMS  
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Jeux de rôle  
romans et plus

7190 St-Hubert, Montréal, Québec H2R 2N1 ☎ (514) 273-0081  
METRO JEAN TALON

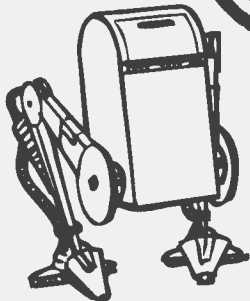
10% off on most merchandise. Does not apply to discounts already offered by this establishment.

**1,000,000**  
COMIX

5164 Queen Mary Road  
Montreal, Quebec

20% off on most merchandise.





MonSFFA and Warp welcome letters of comment and inquiry. Mail letters to: P.O. Box 1186, Place du Parc, Montreal, Quebec, Canada, H2W 2P4. Unless otherwise instructed, we assume all letters are intended for publication. Published letters become the property of MonSFFA. Warp reserves the right to edit letters where deemed necessary.

Dear MonSFFA,

As a person who has always been interested in art, especially science fiction and fantasy art, I would like to submit my marker portrait of a unicorn, created with my ceramic figurine as the model. I hope you can find room for it in your publication.

I find the issues of Warp very enjoyable and informative. Keep up the good work!

Sincerely,

Maria Kamuda  
LaSalle, Quebec

*Thanks for the kind words on Warp, Maria. You'll be interested to know that we'll be covering the topic of SF/F art at the club's October meeting. We hope to see you there. Thanks for the artwork; we've featured your unicorn on our cover this issue.—Ed*

Dear MonSFFA,

I'm a big science fiction fan and I would like to know more about your organization. I would like to know what you have to offer a big fan of Babylon 5, Star Trek (all four of the series!), The X-Files, etc.

Please send me a subscription

form and a list of what you do, exactly. I don't want to subscribe now, I just want some information.

Mr. Randi A. Dertzo  
Dollard-des-Ormeaux, Quebec

*Thanks for showing interest in our club, Randi.*

*We are a multi-interest science fiction and fantasy fan club. At our monthly meetings, and in this, our newsletter, we explore the many facets of these genres, including that which you appear most interested in, sci-fi TV.*

*We've sent you the information requested, along with a membership application that you can fill out when you are ready to sign aboard.—Ed*

Dear MonSFFA'ers:

I am glad to have joined your club. I have been attending your convention for the last four or five years and have been very impressed by the things I saw and the people I met.

I would like to put an ad in your newsletter to sell some items at a very cheap price, or maybe exchange some things. Enclosed is a list of what I have to sell.

Thank You, MonSFFA, and Live Long and Prosper,

Daniel Girard  
Montreal, Quebec

*Welcome to MonSFFA, Daniel.*

*We are pleased that you were impressed with our convention, Con•Cept, these past years; we should note for you that following Con•Cept '92, MonSFFA ceased to be involved in organizing the con, which now runs on its own steam.*

*One of the services that the club offers its members is advertising space in this newsletter to sell old comic books, trade Star Trek cards, seek to buy some rare collectible, etc., or as in your case, sell off a collection of SF models. We've run your ad in this issue.—Ed*

This is your  
**Invitation**  
to support a

**World Science Fiction  
Convention Bid**

for  
**Toronto in 2003**  
(Ontario Canada)

Pre-supporting \$7.00 U.S. / \$10.00 Cdn

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Please make cheques or money orders payable to:

**TORONTO IN 2003 WSFCB**

For additional information about the bid  
please contact: **Martin Miller, Box 3026,**  
300 Coxwell Avenue Toronto, Ontario M4L 2A0



**You're invited to a  
LASER TAG PARTY!**



The KIDC is hosting an "End-of-Summer" bash at Lazer Trek Adventure at Décor Décarie Mall (Namur Metro) on Saturday Sept. 16th, starting at 7:30pm. Tickets are \$20 per person and include 3 laser games (reg. \$7 ea.), pizza, chips, soft drinks and use of the private party room (The Holodeck). For more info, check out the enclosed flyer or contact the KIDC at 276-2406 or email: [klingon@accent.net](mailto:klingon@accent.net)

# MonSFFA Andlom

"ALL THE CLUB NEWS THAT FITS, WE'LL PRINT!"

## HAVE YOU MOVED?

Have you changed residence during the summer? If so, please remember to let us know what your new address is before the post office stops forwarding your mail! If we don't know where you now are, we won't be able to send you your MonSFFA mailings. Let us know, also, of any phone number change.

## MonSFFA INVITED TO LAZER TREK ADVENTURE

Members of MonSFFA and other Montreal SF/F clubs are invited to an evening of laser tag gaming being organized by the Klingon Imperial Diplomatic Corps (KIDC). The outing is planned for Saturday evening, September 16; cost per person: \$20. MonSFFA members interested in participating can check out the enclosed red flyer or call KIDC, c/o Capucine Plourde, at 276-2406 for more info.

## MAY MonSFFA MEETING

Our May meeting took place on Sunday, the 14th, losing three or four members to the CanCon convention running that weekend in Ottawa, and a few more to Mothers Day commitments—attendance stood at about 25.

The meeting's topic: The how-to's of amateur publishing.

*Warp* editor Keith Braithwaite was front and center for the first half of the meeting, taking his audience through the production of a typical issue of *Warp*. He fielded questions on the club's newsletter, took suggestions, and invited members to have a look through MonSFFA's archival copies of all of the 33 issues of *Warp* published to that date. Also on display were various printing masters, representative of the techniques used over the years to lay *Warp* out, from the typewritten/cut-and-paste method to advanced, desktop-publishing.

Following the mid-afternoon break, André Poliquin was back for

his second presentation in as many meetings. He spoke of his experiences producing his own series of comic books, and had with him a portfolio full of everything from his written story outlines, preliminary character sketches, and layout roughs, to the inked artwork, colour separations, and printing plates. André covered in detail the process of creating a comic book from beginning to end, and discussed, as well, the complexities of marketing, selling, and distributing one's own publication.

Amateur publishing in general was discussed, keying in on how fun and rewarding a venture it can be, and how easy and relatively inexpensive it can be to publish your own fanzine, comic book, or novel.

MonSFFA thanks Keith and André for doing the May meeting.

## JUNE MonSFFA MEETING

The club held a fund-raising SF/F books, comics, and collectibles auction at our June meeting, held on the 11th, and the 30 or so MonSFFolk in attendance also welcomed guest speaker Mark Shainblum. Mark is a Montreal-based comics writer whose credits include *Northguard* (co-created with artist Gabriel Morrisette, another Montrealer) and the comics adaptations of Michael Moorcock's *Corum* stories.

The meeting began at 1:00PM with the auction, all money raised, as usual, directed to the financing of MonSFFA's activities. Mark was introduced following the mid-meeting break and was joined at the podium by club members Kevin Holden and John Dupuis for a wide-ranging discussion on comics.

The comics industry is a daunting field in which to work, these days, according to Mark. Dominated by the big publishers, DC and Marvel, creativity and originality routinely take a back seat to profitability as product is churned out factory-like. The superhero genre has become trope-ridden and stale, and while some of the comics

adaptations of popular movie and television properties do well enough, little else seems able to find an audience. Or perhaps more accurately, little else seems able to find *its way* to an audience. Distribution of comics greatly favours the major publishers, who use their muscle to ensure that this is so. The small independents, who are often producing the best and most interesting stuff, find themselves, effectively, shut out of the market.

Mark further spoke on the particulars of writing comics, and on how the writers work with the artists.

Hollywood's many adaptations of comic books were touched on, and comic book collecting, of course, was addressed, with pretty much everyone agreeing that most of the time, the monetary value placed on a "collectible" comic is entirely artificial. Mark, Kevin, and John, along with audience members, discussed various of their favourite graphic novels (*Batman: The Dark Knight Returns*, *Watchmen*, and *Marvels* among them) and pondered what the future holds for comics.

MonSFFA thanks guest speaker Mark Shainblum, along with our discussion panellists, Kevin Holden and John Dupuis, for an exemplary look at the world of comics. Thanks, as well, to our auctioneer, Keith Braithwaite, and to all those who very generously donated items to our fund-raising auction. Last but not least, we thank all who bid on and bought our auction goodies.

MonSFFA's writers' group met the morning of June's meeting, wrapping up their most recent writing project with a critique of the stories they each had penned for the assignment.

## RENEWALS

As always, your membership renewals are *vital* to important in seeing that this club continues to operate; please be sure to renew *on time*.



# CONVENTION REVIEWS

## AD ASTRA 15

by Sylvain St-Pierre

Toronto's oldest convention has been losing money these past few years, so it had to happen eventually: a downsizing. It was the only way to survive. And you can hardly blame the organizers for doing it. Only a government can afford to drag a deficit on forever.

Fortunately, Ad Astra's downsizing was not entirely for the worse. Their new hotel, the Holiday Inn Yorkdale, was less expensive and had facilities almost as impressive as those of the con's previous location, the Sheraton Scarborough. Access was certainly easier, both for out-of-towners and locals, with an economical shuttle service to the airport, and a subway station within walking distance. There is a large shopping center on the other side of this Holiday Inn's parking lot, which, even if only during store hours, took care of the lack-of-affordable-sustenance problem that plagued the Sheraton.

Everybody marvelled at how helpful the hotel staff were. One fan who has to get around in a wheelchair told me of mentioning to the manager that the handicapped rest room door could not be closed with her chair inside. Within half an hour the door had been taken off, the hinges switched around, and the problem corrected! Considering the rude treatment weird people like us fans usually get, this was a nice surprise.

The convention facilities were all on the same level—another improvement over the Sheraton—but somewhat spread out, with a bottleneck formed in the registration lobby. (One day, fans will have to get together and design a con-suitable hotel!) But the only *real* problem with this layout was the small size of the rooms devoted to the dealers and the artists.

Because of this, both the dealers' room and art show were noticeably shrunken in comparison to previous years. The art show was still interesting because the remaining

artists were mostly the good ones, but the dealers' room was on the dull side. There *were* a few interesting items, but I ended up buying a lot less stuff than I usually do, and I overheard a couple of the vendors mention that they were not planning to return next year.

Programming was, as is usual for Ad Astra, varied and interesting. The only fault I found with it was perhaps the scheduling, some of my favourite events being slotted late at night—I guess it's my fault for being the kind of person who goes to bed early!

The anime, or Japanimation, room's organizers had the excellent idea of doing a repeat of the day's screenings at night, so you could catch stuff you had missed earlier. Another feature much appreciated by a few snoring fans was that the room *truly* ran on a 24-hour basis, like the video room. The latter showed almost exclusively the same kinds of movies that you can get at any corner video store; good movies, to be sure, like *Jurassic Park*, but hardly anything you haven't already

rented. Doesn't anybody like films like *The Seven Faces of Doctor Lao* anymore?

The model room was decent, but, being used to Montreal craftsmanship in this domain, I did not stay long. The problem of the perpetually closed model-room door that they had last year appeared to have been solved this year.

The exhibit of wearable art (costumes) had several new entries in it. I find a visit to this room quite enjoyable because it gives you a chance to get close to famous costumes and see how they are actually made. You learn that some of the things that look most impressive to a masquerade audience are often quite ordinary items used in a very *unordinary* way!

The masquerade itself suffered this year from having a lot of good costumers off to attend the wedding of a fan couple. There was a lot of dancing about on stage, but hardly anything Earth-shattering in either design or presentation, with the exception, I'd have to say, of one of the artisan-level entries. (I hope I'm



Costumers at Ad Astra 15 (photos by Sylvain St-Pierre)



not getting too jaded, here!)

There was a surprisingly high number of parties, most of them good ones from what I could see and hear. Plenty of familiar faces were in the crowd, and it's getting so that people don't not feel that the weekend is complete without Con•Cept's Montreal Smoked Meat Party, which you could find by *delicious* aroma alone.

The Ad Astra con-suite does remain one of the best spots for socializing this side of *Babylon 5*, and the Beefcake/Cheesecake Show was again a success. For those of you not familiar with this now traditional event, you pay to have a scantily clad member of the opposite sex feed you a slice of pastry, the proceeds going to charity. The few complaints I heard about the show came from some disappointed females who thought that there should have been more than two half-naked hunks to choose from! There were four girls to service—er, *serve*—the guys.

So, while this con may not have been the best Ad Astra ever, it was certainly an enjoyable way of spending a weekend and I do not regret having made the trip. And

considering that a large number of the con-com were new this year, and that they had more limited means at their disposal than their predecessors, they did a perfectly fine job.

I expect to be back in Toronto for number 16 next year.

## CREATION'S MONTREAL FRAKESCON

by Keith Braithwaite

After experiencing a few of Creation Entertainment's shows, you realize that they are all pretty much the same. I could quite literally pull an old review of one of these things from *Warp's* files, change the dates and guest's name, and have myself a review of this most recent Creation convention.

Jonathan Frakes rolled through town this summer with Creation's caravan. Fans dutifully gathered to sit through more lame video salutes to Geordi, or Kira, or the Klingons,

and of course, Riker. Dealers, meanwhile, hawked much the same old stuff in one of the two rooms dedicated to the con. About the only programming item that sometimes proves to be interesting at one of these events is the screening of previews of upcoming sci-fi movies. Most of the time, though, these clips are simply videotaped right off of *Entertainment Tonight* or some such show. Fans are paying to see what they can see for free on TV!

Frakes did Montreal just a couple of years ago, and figuring that he likely didn't have anything terribly new to say, I decided not to stick around. After all, it *was* a beautiful, summer day, and I, frankly, had better ways to spend my afternoon.

Perhaps other fans had better things to do as well; attendance was rather thin in comparison to Creation's usual numbers. Or maybe people just didn't know about the con, as advertising was almost non-existent.

Creation, apparently, are halving their visits to Montreal, at least for the next few years.

TORONTO MEDIA Presents  
**TORONTO TREK 9**  
A Fan Run Star Trek and Media Convention  
August 4 to 6, 1995 - Regal Constellation Hotel  
900 Dixon Road, Etobicoke, Ontario, Canada  
Hotel Reservations: (416) 675-1500 - mention "Toronto Trek" for special rate.  
Con hours: Fri. 6:00pm to midnight - Sat./Sun. 10:00am - midnight.

### ACTOR GUESTS

**RENE AUBERJONOIS**  
'Odo' - ST: Deep Space Nine

**MAJEL BARRETT-RODDENBERRY**  
Luxana Troi - ST:TNG & DS9

**AUTHOR GUEST**  
**TIMOTHY ZAHN**  
Star Wars "The Last Command"

**TOAST MASTER**  
**NIGEL BENNETT**  
'Lacroix' - Forever Knight

**MIRA FURLAN**  
'Ambassador Delenn' - Babylon 5

**GRACE LEE WHITNEY**  
'Janice Rand' - ST Classic & ST:TMP

**FX - MAKE-UP GUEST**  
**EVERETT BURRELL**  
Babylon 5

**OTHER GUESTS TO BE ANNOUNCED**  
(all guest appearances subject to professional commitments)

### ALSO FEATURING

## TORONTO TREK 9 A SUCCESS

Canada's biggest fan-run media SF convention, Toronto Trek 9, went off without a hitch this year, according to the MonSFFA members who were in attendance. Over 2500 people took in the event, and one MonSFFAn noted that the buzz all weekend was not so much about *Star Trek*, as it was about *Babylon 5* and *The X-Files*. Activity in the dealers' room was reported a little slow, as it seems is the norm, these days, at any con.

MonSFFA president Lynda Pelley was one of our contingent at the con, and she promises a full report, with photos, for our next issue.





# TEST PIONEER

**YOU'LL GET A SPECIAL BONUS**

**A HIGHLY SOPHISTICATED ANDROID MATE**

**ENLIST NOW**

**TO KEEP**  
(IF YOU SURVIVE YOUR ONE YEAR MISSION)

**FREE OF CHARGE**

IT SURE IS TEMPTING CONSIDERING WHAT LITTLE FUTURE THIS SARDINE CAN GOT IN STORE FOR ME!

**2 GENERATIONS FINANCING AVAILABLE**

## S.T.D.

**ARE ON THE LOOSE!** \$5000 FINE FOR ILLEGAL COUPULATION

HOW CAN YOU GET A SAFE MATE TO GET SAFE SEX?... GET A **ROBOMATE**

**5 GENERATIONS OF SATISFIED CUSTOMERS ANDROIDS R US**

I GOT TO TAKE THE CHANCE... I LOST MY OLD JOB FOUR MONTHS AGO AND I STILL CAN'T FIND WORK. AND IF THINGS WEREN'T BAD ENOUGH I JUST GOT MY LAST SOCIAL ASSISTANCE CHECK AND MY LANDLORD LITERALLY SNATCHED IT...

**LET IT BE SAID**

A MESSAGE FROM THE MINISTRY OF HEALTH

**TAKING EMOTIONAL CONTROL PILLS IS A CRIME!**

JOHN T. MADE THE RIGHT CHOICE... HE STOPPED TAKING THE PILLS AND KILLED HIS NEIGHBORS AND HIMSELF OUT OF A NERVOUS AND HIMSELF THANKS TO HIM, THREE FAMILIES WITHOUT SHELTER WERE ABLE TO MOVE IN THE VICTIMS' APARTMENTS. THANKS JOHN!

**CAUTION**  
THIS TRUCK CARRIES RADIOACTIVE PRODUCTS

**CAUTION**  
OVER CONSUMPTION MAY LEAD TO GENITAL ORGANS AMPUTATION

**MENU**  
PURE NATURAL ALL ORGANIC RECYCLED FOOD

## MINISTRY OF COLONISATION

**TRUST US**

WE'RE TOO GREEDY TO WASTE MONEY BY SENDING PEOPLE IN SPACE JUST SO THEY CAN DIE THERE YOU'RE SAFE WITH US, REALLY

ACCORDING TO YOUR P.M.P.\* CARD YOU'RE AN ELIGIBLE CANDIDATE. YOU'RE EXACTLY WHAT WE NEED; AN INSIGNIFICANT AVERAGE CITIZEN WITHOUT ANY TALENT... PERFECT. WE HAVE A LIST OF POTENTIAL PLANETS THAT MAY BE SUITABLE FOR COLONISATION. WE'LL SEND YOU ON ONE OF THEM FOR A FULL YEAR AND IF YOU SURVIVE, A SHIPMENT OF PIONEERS WILL FOLLOW. YOU'LL GET PAID THEN, ANY QUESTIONS?..

**WHEN DO I GET TO SEE MY BONUS?**

**THE FUTURE OF BRAIN TRANSPLANT COMPUWIZZ**

**THIS UNIT WILL ELECTROCUTE UNAUTHORIZED USERS**

\*P.M.P. CARD: PHYSICAL - MENTAL - PSYCHOLOGICAL PROFILE; SERVES AS AN ALL PURPOSE COMPUTERISED IDENTIFICATION DOCUMENT.

ONCE YOU GET OUT OF HYBERNATION AFTER THE SHIP HAS LANDED ON THE PLANET.



SIX MONTHS LATER...



WHAT THE HECK?! WE CRASH LANDED! COMPUTERISED PIECE OF JUNK!

A PROPULSION NOZZLE BLEW UP IN SUBSPACE AND THERE WAS ALSO A COMPUTER MALFUNCTION AFTERWARD DURING THE LANDING PROCEDURE...



YOU'RE AN ANDROID! WHY DIDN'T YOU TAKE OVER THE CONTROLS OF THE SHIP?

IT'S NOT PART OF MY PROGRAM.

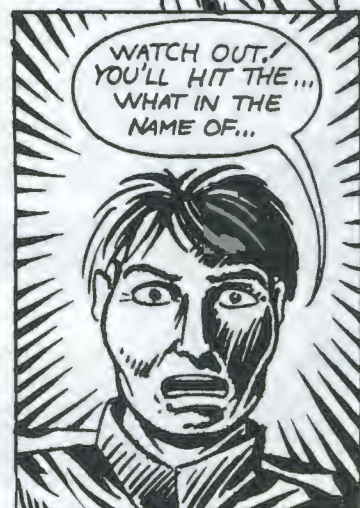


SPEAKING OF PROGRAMS... I'LL HAVE TO GET TO KNOW YOURS MORE "PRIVATELY"...



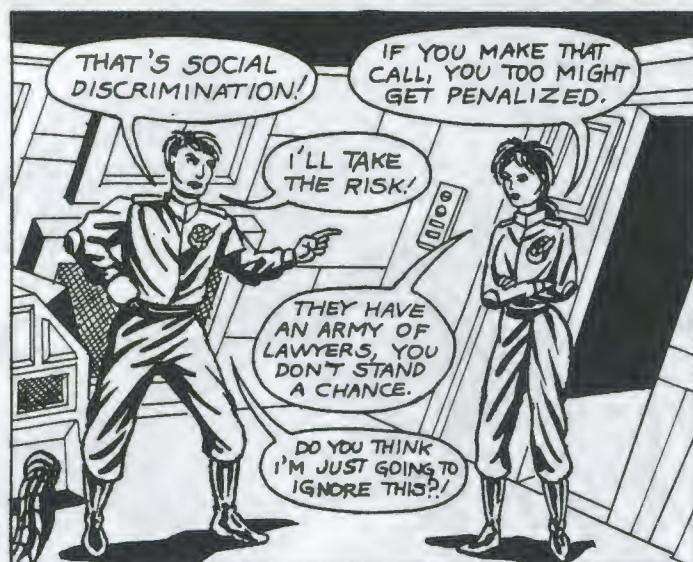
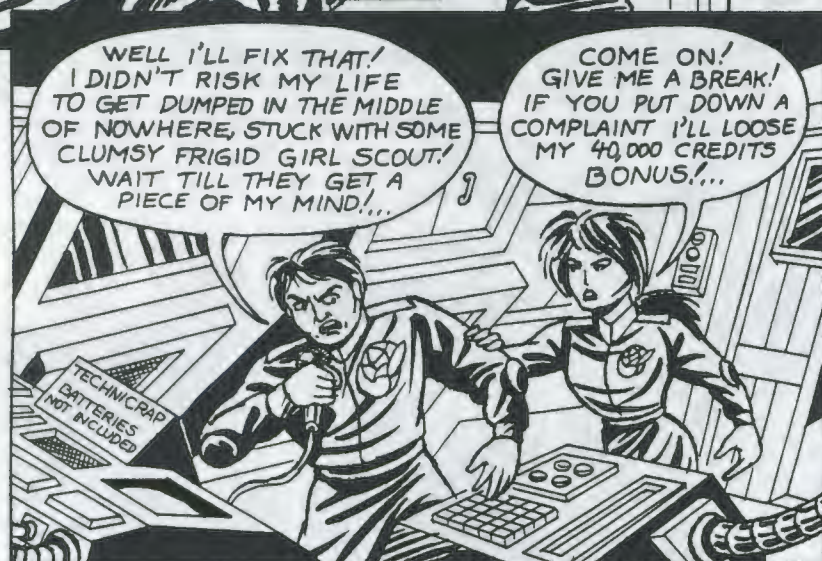
WHAT THE... THE CRASH MESSED UP YOUR CIRCUITS OR WHAT?

GET OFF ME YOU OAF!...

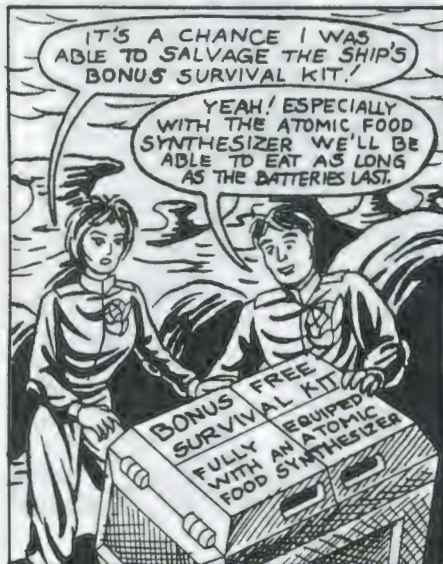


WATCH OUT! YOU'LL HIT THE... WHAT IN THE NAME OF...

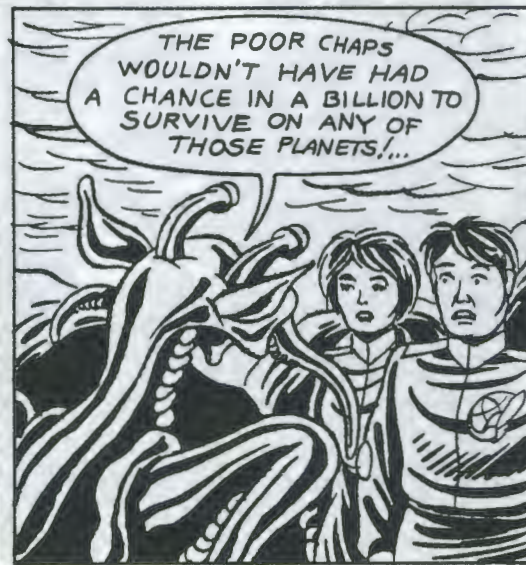
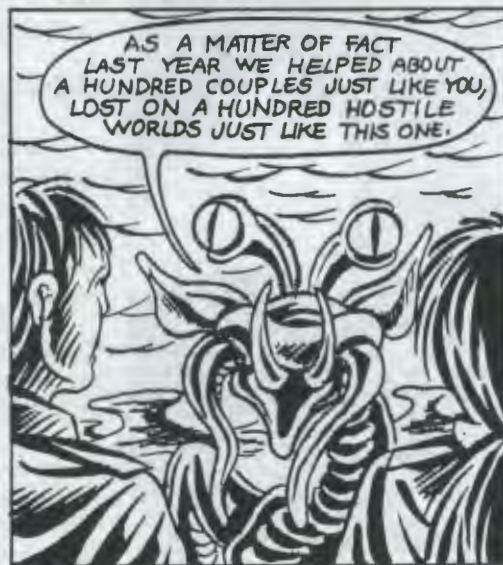
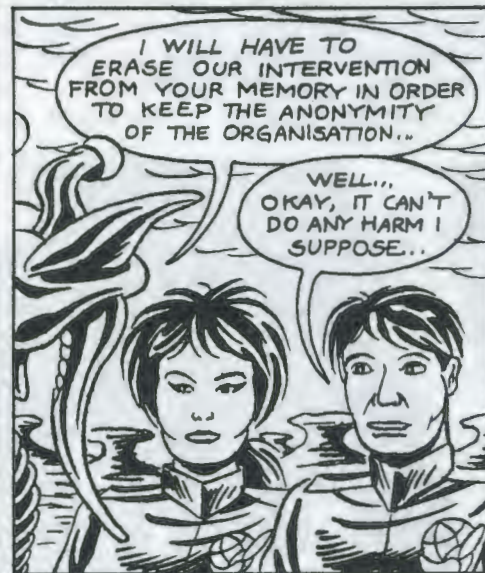
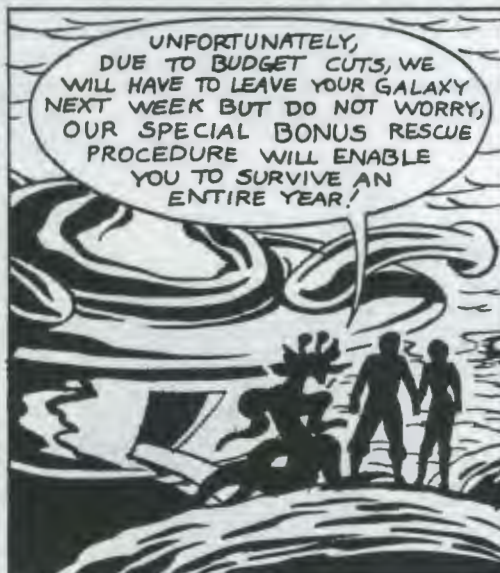
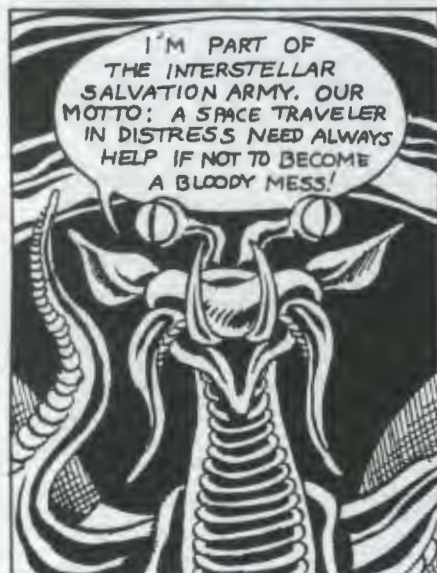












END!



# MOVIE REVIEWS, PART II

The summer's hit SF/F movies await you at your local theatre, while many of the also-rans have already been yanked from screens. But you'll be able to catch 'em on video soon enough. *Warp's* reviewers continue their look at Hollywood's Summer '95 offerings (part one of this feature ran in *Warp 34*):

## SPECIES

I wasn't expecting this movie to be as entertaining as it was. The plot is full of holes, and the special government team assembled to track down an escaped human/alien hybrid are a lot more inept at the job than we're supposed to believe.

But the actors try to rise above

the film's poor script, and succeed to some degree. Canadian model-turned-actress Natasha Henstridge does a pretty good job in her very first film role as the single-minded and deadly, *yet gorgeous*, hybrid, out to find a suitable mate and do the nasty, come hell or high water. Her co-stars manage to breathe some quirky life into their characters (they are the special government team) and include a nice bit of action-movie romance, as well.

The alien-monster effects are quite good; I had feared that designer H.R. Giger would fashion a creature too reminiscent of the acid-blooded bio-mechanoids he created for *Alien* and *Aliens*. There are certain similarities, but the *Species* creature is a sufficiently unique one.

This one is worth a look on a half-price night, or, eventually, on video.—*reviewed by Carl Phillips*

## JUDGE DREDD

Sylvester Stallone plays Judge Dredd, a cop, judge, and executioner all rolled into one, who looks like Michael Jackson on steroids in that costume! I have to give him points, mind you, for playing the character with a bit more of the appropriate comic-bookish dimension than I expected of him. Rob Schneider (*Saturday Night Live*) does well providing the required comic relief, while Armand Assante passes muster as the lead villain. Requisite babes Diane Lane and Joan Chen are most memorable in their climactic catfight.

But this movie is worth seeing not for the cast's performances or for its story, but for its magnificently crafted visuals. Absolutely stunning are the towering buildings of the future's supercity; the sleek, flying vehicles; a killer robot, and the wonderfully grotesque make-up jobs on the denizens of an uninviting wasteland.

The set designers, model-makers, special effects crew, and make-up people are the real stars, here, despite top billing going to those in front of the camera.—*reviewed by Keith Braithwaite*

## WATERWORLD

The thing about *Waterworld* isn't whether it's worth \$200 million (the estimated budget of this, the most expensive film ever made), but whether it's worth your eight dollars. And yes, it is.

The effects are spectacular: sweeping panoramas of attacking navies; giant, mutant whales; jet-ski fighters doing sensational stunts; and Kevin Costner's fantastic catamaran, equipped with more neat gadgets than James Bond's car. Don't wait to see this movie on video because on the small screen you'll never be able to appreciate the film's



Judge Dredd: Magnificently crafted visuals



staggering scale, the size of the sets, and the attention to detail.

Yeah, it's a bit slow in parts, but so what?

Sure, had he waited a couple of years, Costner could have made the thing for one-tenth the cost with digital effects, but this is probably the last, great Hollywood epic not produced inside a computer.

And it's fun!—reviewed by Kevin Holden



Waterworld: worth your eight dollars

### WHAT THE CRITICS ARE SAYING ABOUT...

(Compiled by Reed King)

#### MIGHTY MORPHIN POWER RANGERS: THE MOVIE

Certainly slicker than the TV show, but still strictly for kids.

#### THE INDIAN IN THE CUPBOARD

Thoughtful and well-crafted, this is the children's movie that kids *should* see this summer. Quite an engaging little piece of cinema.

#### VIRTUOSITY

A fair sci-fi action picture, but this VR-characters-coming-to-life-in-the-real-world which is at the center of many cyberflicks is rapidly becoming a cliché.

## Bulletin Board

FOR SALE (VERY CHEAP!), OR EXCHANGE:

### MODEL KITS (BUILT)

Drop Ship, from Aliens; 12" long  
U.S.S Sulaco, from Aliens; 12" long  
Diorama, Alien and Hulk; alien, with egg, and Hulk figure, killed by alien (!), on base, 9" high  
Shado Mobile, from UFO TV series; 5.5" long, includes box  
Thunderbird 2; 24" long, handmade from cardboard and plaster  
Batmobile (new version); 8" long  
Ziggurat Tank (with missile and jet on top); Japanese, 8" long  
Thunderbird's John Tracy, with Thunderbird 5; 3" high, includes box  
Runabout, from Deep Space Nine; 12" long  
Battlestar: Galactica, fighter, 10" long  
Battlestar: Galactica; Cylon ship, 8" long

### CARDS

Terminator 2; complete set of 140 cards, mint condition  
Superman; hologram card, 1992, series 1, DCH8

Return of Superman; special card, SP-1  
Spiderman II, 30th anniversary hologram card, P-7  
Spiderman II, 30th anniversary hologram card, P-12  
X-Men; "all new, all different X-Men," 1 promotional card  
Gambit, X-Men; XH-3  
Predator Vs. Magnus, Robot Fighter; 2 promotional cards  
Lobo; promotional card, 1992, series 1, #120  
The Monkees (pop group); old cards, 1967, 5-B, 30-B

### MISC.

Toy Tribble, from the original Star Trek; 7" dia., with sound  
Poster, Doctor Who; 25th anniversary, signed by Jon Pertwee, Sylvester McCoy, John Levene  
Battlestar: Galactica, Ovian guard; puzzle mounted on white board, 18"X14"  
Star Trek: The Next Generation towels

INFO: DANIEL, at (514) 336-9105 between 8:00PM and 11:00PM



# SENSORS

## FACT, RUMOUR AND SPECULATION FROM AROUND SF/F-DOM

### CANCER CLAIMS ZELAZNY; REEVES PARALYSED

SF/F writer Roger Zelazny, best known for his *Amber* series, died on June 14, at the age of 58, of kidney failure brought on by cancer. He had been scheduled to guest this year at Ad Astra, but cancelled a few weeks before the con. Montreal fans had opportunity to meet Mr. Zelazny in 1992, when he was Guest of Honour at Con•Cept.

Christopher "Superman" Reeves suffered severe injury to his spine after being thrown from his horse in an accident which has left him paralysed from the neck down. He has made something of a recovery in the weeks following the accident, but while family, friends, and fans hold out hope, his chances of making a full recovery and ever walking again appear rather slim.

### MIGHTY MORGAN (AND WONG) POWER RANGERS

*Space: Above and Beyond* started out as sort of a *Top Gun* in space, but was remodelled into more of a World War II movie in space by Glen Morgan and James Wong, the creative pair who are producing the new sci-fi TV series for the Fox network. Morgan and Wong formerly wrote and co-executive-produced for *The X-Files*.

As reported in this column last issue, *Space* follows the adventures of a group of military cadets who find themselves called up to front-line duty in an intergalactic war after Earth's best fighter squadrons are destroyed. The action takes place in the year 2104. Earth expeditions are out in space colonizing worlds when an attack by an alien race proves incorrect the belief that mankind is alone in the universe.

The series will "show the terror of warfare," says Morgan. "Our people are like Marines, it's dirty

and there's real grunt work involved." The clichés of space opera will be avoided and the show will be able to have the same kinds of open-ended episodes as *The X-Files*.

"With the kind of stories we want to tell, we're working very hard on the characters," continues Morgan. The main character, Nathan (played by Morgan Weisser), leads a group which includes people known as Tanks, who are born in vitro, and who are part of Nathan's crew as a

result of an affirmative action program.

The two hour pilot, budgeted at some \$7 million and helmed by *X-Files* director David Nutter, was shot in Australia for a September premiere.

### TOHO RETIRES GODZILLA

After 21 films, Toho Studios have decided to retire their most famous property, Godzilla. Producer Shogo Tomiyama explained that the makers



### STAR TREK: DOGGIE STYLE

An unemployed *Star Trek* fan from London, England, apparently had time to take out of his job search to produce a canine version of *Trek* NG! "It was great fun," says 28-year-old Stephen Moon of his 12-minute mutt movie, *Dog Trek: The Next Generation*. Moon built an 18-foot wide set in his backyard, costumed his pooches, and lensed the flick at night, to simulate outer space. No word on how many of the captain's logs had to be scooped up after the wrap party.



of the big guy's movies have simply run out of ideas and "wanted to finish with Godzilla while he is still a star."

Godzilla's first movie was released in 1954; his last, *Godzilla vs. Destroyer*, is set for a December premiere this year. In it, he'll stomp all over not Tokyo, but Hong Kong.

### BIG BUGS BACK, HOLLYWOOD HOPES FOR BIG BUCKS!

Universal made *gazillions* when Steven Spielberg resuscitated the dinosaur movie genre with *Jurassic Park*. Now, other studios are hoping to bring back the giant-monster-insect film craze of the 1950s, epitomized by such movies as *Them!* and *The Deadly Mantis*. TriStar Pictures and Disney are, reportedly,

teaming up to make *Starship Troopers* (based on the Robert Heinlein novel), in which soldiers travel to the home planet of a race of giant bugs that are invading Earth. *Invasion Earth*, meanwhile, is the story of a government experiment with insects that goes wrong, resulting in a rampage of supersized bugs.

### "MARS ATTACKS": FROM CARDS TO CINEMA

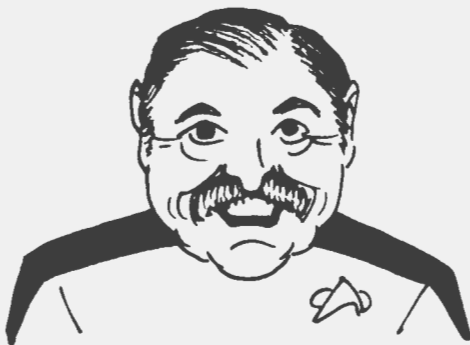
Director Tim Burton plans to bring the classic 1962 Topps Trading Cards series "Mars Attacks", about a martian invasion of Earth, to the silver screen. Parents considered the card series excessively violent and gory when it came out in 1962, but a recent re-release hasn't raised any eyebrows. Kids today are probably

too busy ducking bullets in inner-city drive-by shootings to worry much about Martians attacking the neighbourhood. Burton is said to also be looking at doing an adaptation of Topps' "Dinosaur Attacks" card series.

### UPN NOT BULLYING BABYLON 5

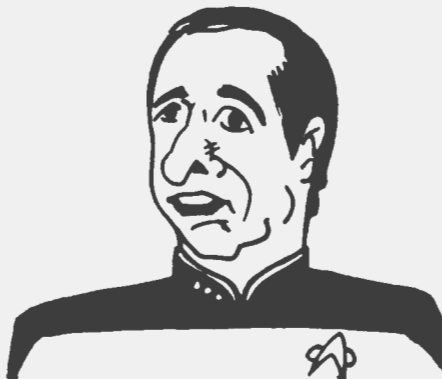
Reports that the United Paramount Network has been bullying TV stations carrying *Babylon 5* into dropping the show if they wanted to air *Star Trek: Voyager* appear unfounded, at least in the case of Boston superstation WSBK (available in Montreal through CF Cable). WSBK was bought by Paramount and is now a UPN station, yet features both *Voyager* and *B-5* on its schedule.

### QUEBEC REFERENDUM POLITICS EXPLAINED FOR TREKKIES



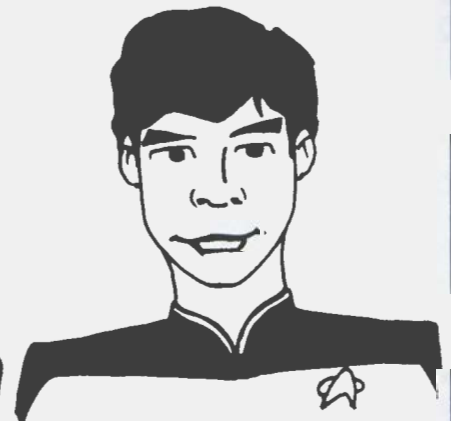
CAPTAIN JACQUES PARIZEAU...

Intends to carry out saucer separation!



FIRST OFFICER DANIEL JOHNSON...

Does not believe saucer separation is the best option; prefers that we remain a united starship.

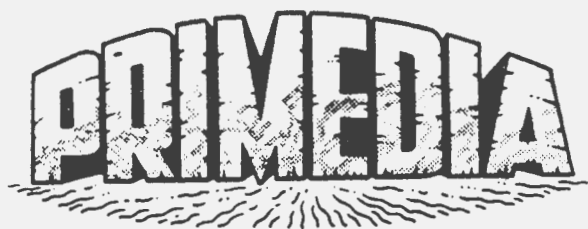


ENSIGN MARIO DUMONT...

Is okay with saucer separation, provided that we'll still be able to use the warp drive.

KGB95





**A FAN-RUN MEDIA CONVENTION**

October 27, 28 & 29, 1995

**Actors**

**George Buza**

"Beast", X-Men Animated Series

**Ed Sahely**

"Lippencott", RoboCop

**Rick Green** (Invited)

The Red Green Show

**Andy Pandoff**

TC 2000

**Artists/Inkers**

**Gabriel Morrisette**

Spiderman 2099

**Martin Proctor**

Ray Bradbury Theatre

**Leonard Kirk**

Star Trek: DS9

**Terry Pallot** (Invited)

Star Trek: Voyager

**Stunt Persons**

**Rob Wilson**, TekWar

**Rob Moses**, Kung Fu

**Brian Frank**, Medieval Times

Dinner and Tournament

**Jacqui Pilon**

**Horror Authors**

**David Shtogryn**

"Tamar's Leather Pouch"

Northern Frights 3

**Nancy Kilpatrick**

"Near Death"

**Other Guests**

**Kevin Davies/David Brown**

Publishers: Peregrine/Murphy's

World, Co-creators "Murphy's

World" (the game)

**Don Hutchinson**

Editor, Northern Frights

**Peter Bloch-Hansen**

Starlog Correspondent

**Marshall Pyrkowski**

and **Jeannette Zingg** (Invited)

Co-Artistic Directors, Opera Atelier

**Guests of Honour**

**Science Fiction Authors**

# 'Spider' and Jeanne Robinson

"The Callahan Touch" and "Starmind"

....at their first Toronto convention in 15 years....

(2 FREE PUBLIC READINGS DURING CONVENTION)

**Master of Ceremonies**

**Nigel Bennett**

"LaCroix", Forever Knight

**Charity Auctioneer**

**Robin Ward**

Co-host, CFTO's Eye on Toronto

**FX Guests**

**Core Digital**

"TekWar", "Johnny Mnemonic"

**CD Company**

**Mackerel**

Fred Williamson, VP

**SPECIAL SATURDAY NIGHT PERFORMANCE BY:**

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**Videos, Writers' Workshops, Masquerade, Panels,  
Charity Auction/Raffle for GEMS of Hope,  
Dance, Gaming, Art Show**

**REGISTRATION RATE**

**\$25Cdn** (adult) til Sept. 30/95; **\$35Cdn** (adult) at the door;  
(half price for children 6 to 13)

**GROUP RATES AVAILABLE** (min. 10 people per group)  
**"DEALERS' ROOM ONLY" ENTRANCE RATE of \$2 per person**

PRIMEDIA, c/o 114-22 Tinder Cres., Toronto, Ont. M4A 1L6

**PRIMEDIA HOTLINE:** (905) 820-3844 - please leave message and  
number (long distance calls will be returned collect)



If you would like to join, please fill in the membership application and mail it to **MonSFFA**, along with a cheque or money order made out to **MonSFFA** for the amount of \$20.00. Feel free to write us for more information.

### MonSFFA

P.O. Box 1186, Place du Parc  
Montreal, Quebec  
Canada, H2W 2P4

Si vous voulez vous joindre au club, veuillez remplir le formulaire d'adhésion et nous le faire parvenir à l'adresse si-dessous avec un chèque ou un mandat-poste, payable à l'ordre de l'**AMonSFF**, au montant de 20,00\$. N'hésitez pas à nous écrire si vous avez besoin de plus amples renseignements.

### AMonSFF

C.P. 1186, Place du Parc  
Montréal (Québec)  
Canada, H2W 2P4

## The Montreal Science Fiction and Fantasy Association (MonSFFA): Membership Application

Name \_\_\_\_\_  
Birthdate (optional) \_\_\_\_\_  
Mailing address \_\_\_\_\_  
Apt. \_\_\_\_\_ City/Town \_\_\_\_\_  
Province/State \_\_\_\_\_ Postal Code \_\_\_\_\_  
Telephone (home) \_\_\_\_\_  
(work) \_\_\_\_\_

### Interests

- ☐ Science Fiction \_\_\_\_\_  
☐ Fantasy \_\_\_\_\_  
☐ Horror \_\_\_\_\_  
☐ Movies/TV \_\_\_\_\_  
☐ Writing \_\_\_\_\_  
☐ Art \_\_\_\_\_  
☐ Gaming \_\_\_\_\_

Others \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

We are sometimes approached by other organizations interested in soliciting our members. Please indicate whether or not you give your permission to pass on the information contained in this application to any such organizations.

- ☐ You have my permission to pass on said information.  
☐ Please do not pass on any of said information.

## Formulaire d'adhésion à l'Association Montréalaise de Science-Fiction et de Fantastique (AMonSFF) :

Nom \_\_\_\_\_  
Date de naissance (optionelle) \_\_\_\_\_  
Adresse \_\_\_\_\_  
App. \_\_\_\_\_ Ville \_\_\_\_\_  
Province/État \_\_\_\_\_ Code Postal \_\_\_\_\_  
Téléphone (rés.) \_\_\_\_\_  
(trav.) \_\_\_\_\_

### Intérêts personnels

- ☐ Science-Fiction \_\_\_\_\_  
☐ Fantastique \_\_\_\_\_  
☐ Horreur \_\_\_\_\_  
☐ Films/TV \_\_\_\_\_  
☐ Écriture \_\_\_\_\_  
☐ Art \_\_\_\_\_  
☐ Jeux de rôles \_\_\_\_\_

Autres \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Il arrive que d'autres organismes nous demandent la liste de nos membres afin de les contacter. Veuillez indiquer ci-dessous si vous nous autorisez à transmettre les renseignements inscrits sur ce formulaire à ces organismes.

- ☐ Je vous autorise à transmettre ces renseignements.  
☐ Veuillez ne pas transmettre ces renseignements.



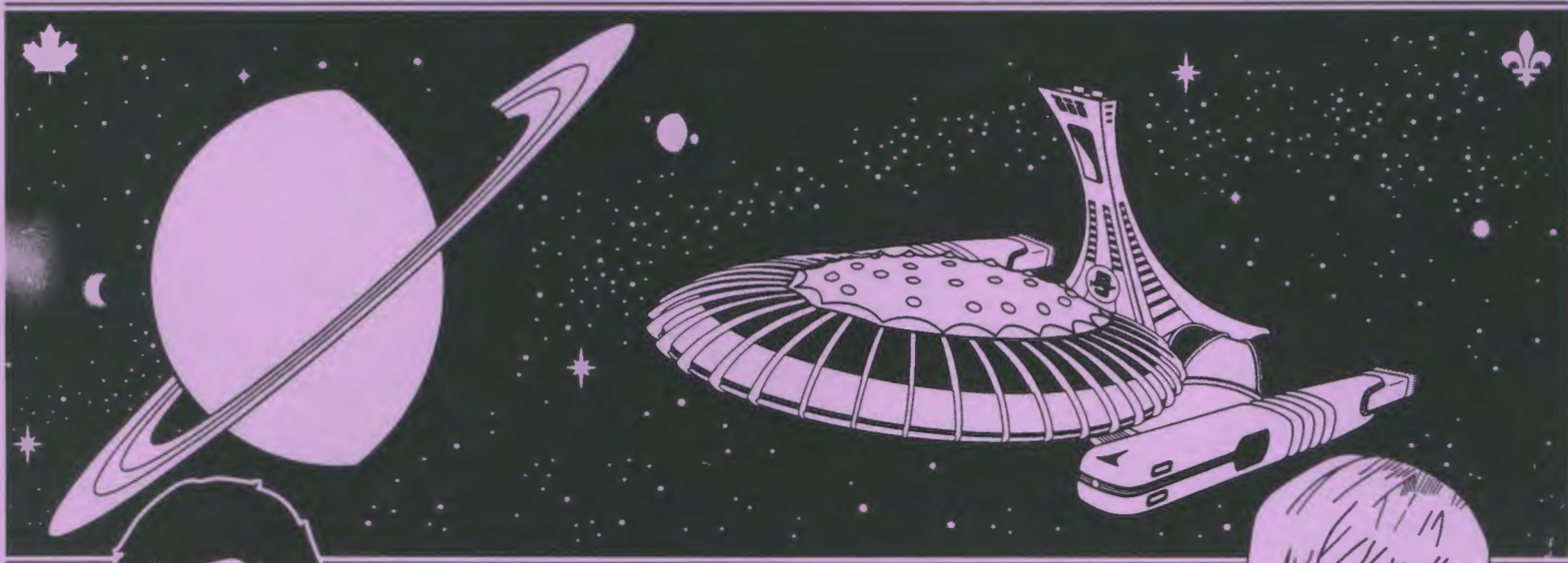


SATURDAY, SEPT. 23, 1995  
THE  
MONTREAL



# SCIENCE-FICTION FESTIVAL

and **COMIC BOOK SHOW**  
PRE-REGISTRATION RATE UNDER \$10.00



**ARNE STARR**  
COMIC BOOK  
ARTIST



**GABRIEL MORRISSETTE**  
COMIC BOOK ARTIST



**ED BISHOP**  
"ED STRAKER," UFO,  
& VOICE OF "CAPT. BLUE"  
CAPTAIN SCARLET.



**LARRY  
"THE DOCTOR"  
STEWART**  
ARTIST &  
"IMPRESSIONIST"

... AND MORE COMIC  
GUESTS TO FOLLOW.



**MARC OKRAND**  
Author of the Klingon Dictionary  
Creator of the Klingon Language

ALL GUESTS WILL BE SPEAKING AND SIGNING AUTOGRAPHS!

#### RATES AT THE DOOR:

- \$12.00 per person
- Pre-registration:  
Until August 25, 1995:  
\$9.00 (\$6.00 US).

All Guest Appearances are  
subject to professional  
commitments

#### HOTEL:

Days Inn (formerly  
Auberge Ramada Inn).  
Montreal Downtown  
1005 Guy Street  
Montréal, Québec

#### INFORMATION:

Communications Warp 9  
Chris Chartier  
P.O. Box 311, Station B,  
Montréal, Québec  
Canada H3B 3J7  
(514) 324-1815 9 am to 10 pm.  
Fax: (514) 324-1815  
eMail: bsogo@musicb.mcgill.ca